STATE QUIZ BOWL GUIDELINES
Thursday, April 12, 2018
Orientation: 5:15 p.m.
Tournament: 5:30 p.m.-9:00 p.m.
Heartland Events Center, Grand Island, NE

1. **CLOTHING REQUIREMENT**: Boys must wear official blazer, jacket or sweater; black dress slacks; white dress shirt; plain black tie with no pattern or SkillsUSA black tie; black socks and black shoes. Girls must wear official blazer, jacket or sweater; black dress slacks or knee-length skirt with businesslike white, collarless blouse or white blouse with small, plain collar that may not extend onto the lapels of the blazer; black sheer or skin-tone seamless hose and black dress shoes.

2. **ORIENTATION**: Orientation will begin at approximately 5:15 p.m. in Sections 208-209 (Lower Level) of the Heartland Events Center. This area will also serve as the holding area for the duration of the tournament.

3. **HOLDING AREA**: Sections 208-209 of the Heartland Events Center will officially serve as the holding area for teams during the Quiz Bowl competition. Students are advised to not wander and to pay strict attention to the bracket schedule. If a team is not available or can’t be found when it is scheduled to compete, it will forfeit the match with no exceptions.

4. **FOOD**: Students are advised to eat something either before or after the competition. No outside food or drink is allowed inside the Heartland Events Center. There is a Pizza Hut located in the concourse area that will be open, however be advised that there isn’t much time for students to escape over there and that we will not hold up the competition.

5. **OBSERVERS**: Observers will be allowed to watch matches, providing space is available. Observers will not be allowed to talk or make gestures. The event chair or moderator may remove observers and/or close the event to observers for cause.

6. **TOURNAMENT SCHEDULE**: 18 teams have been randomly slotted into a double-elimination bracket tournament. (ATTACHED) The first round will begin at approximately 6 p.m. Each round of 12 questions will last approximately eight minutes. The final four rounds will consist of 16 questions but will still be limited to eight minutes. Teams will not be allowed to leave the contest room early. There is a generous seven-minute break installed between each round. This will allow students to use the bathroom, take a mental break, etc. It will also allow the Grand Island Chamber of Commerce Staff to update the tournament accordingly.
5:30 p.m.
Room 1: Game 1

5:38 p.m.
Break

5:45 p.m.
Room 1: Game 2

5:53 p.m.
Break

6:00 p.m.
Room 1: Game 5

6:08 p.m.
Break

6:15 p.m.
Room 1: Game 8

6:23 p.m.
Break

6:30 p.m.
Room 1: Game 11

6:38 p.m.
Break

6:45 p.m.
Room 1: Game 14

6:53 p.m.
Break

7:00 p.m.
Room 1: Game 17

7:08 p.m.
Break

7:15 p.m.
Room 1: Game 20

7:23 p.m.
Break

7:30 p.m.
Room 1: Game 23

7:38 p.m.
Break

7:45 p.m.
Room 1: Game 26

7:53 p.m.
Break

8:00 p.m.
Room 1: Game 29

8:08 p.m.
Break

8:15 p.m.
Room 1: Game 32

8:23 p.m.
Break

8:30 p.m.
Room 1: Open

8:38 p.m.
Break

8:45 p.m.
Room 1: Game 34

8:53 p.m.
Break

9:00 p.m.
Room 1: Game 35 (If Necessary)